## What Is Claimed Is:

1	1. A method for detecting violations of type rules in a computer			
2	program, comprising:			
3	receiving the computer program;			
4	locating a type casting operation within the computer program, wherein			
5	the type casting operation involves a first pointer and a second pointer;			
6	checking the type casting operation for a violation of a type rule; and			
7	if a violation is detected, indicating the violation.			
1	2. The method of claim 1, wherein checking the type casting			
2	operation involves determining if the first pointer is defined to be a structure			
3	pointer and the second pointer is not defined to be a structure pointer, and if so,			
4	indicating a violation if no char exception applies.			
1	3. The method of claim 2, wherein indicating the violation involves:			
2	generating a warning to warn a programmer of a potential type violation i			
3	the second pointer is a void or char pointer; and			
4	generating an error to indicate a type violation to the programmer if the			
5	second pointer is a pointer to a scalar.			
1	4. The method of claim 1, wherein if the first pointer is defined to			
2	point to a first structure type and the second pointer is defined to point to a second			
3	structure type, the method further comprises:			
4	determining whether the first structure type and the second structure type			
5	belong to the same alias group; and			

6	if the first structure type and the second structure type do not belong to th			
same alias group, generating an error to indicate a type violation.				
1	5. The method of claim 4, wherein determining whether the first			
2	structure type and the second structure type belong to the same alias group			
3	involves:			
4	keeping track of special program statements that link structure types into			
5	alias groups;			
6	determining that the first structure type and the second structure type			
7	belong to the same alias group if the first structure type and the second structure			
8	type are the same structure type, or if one or more special procedures link the first			
9	structure type and the second structure type into the same alias group.			
1	6. The method of claim 5, further comprising determining that the			
2	first structure type and the second structure type belong to the same alias group if			
3				
4 in the same order.				
1	7. The method of claim 1, wherein the computer program is received			
2	in source code form, and wherein the method further comprises parsing the			
3				
4	operation.			
1	8. The method of claim 1, further comprising:			
2	receiving an identifier for a set of constraints on memory references that a			
3	3 programmer has adhered to in writing the computer program; and			

1	using the identifier to select a type casting rule from a set of type casting		
2	rules, the selected type casting rule being associated with the set of constraints;		
3	wherein each type casting rule in the set of type casting rules is associated		
4 with a different set of constraints on memory references.			
1	9. The method of claim 1, wherein the method is performed by a		
2	compiler.		
1	10. The method of claim 1, wherein the method is performed by an		
2	error checking application, which is not part of a compiler.		
1	11. A computer-readable storage medium storing instructions that		
2	when executed by a computer cause the computer to perform a method for		
3	detecting violations of type rules in a computer program, the method comprising:		
4	receiving the computer program;		
5	locating a type casting operation within the computer program, wherein		
6	the type casting operation involves a first pointer and a second pointer;		
7	checking the type casting operation for a violation of a type rule; and		
8	if a violation is detected, indicating the violation.		
1	12. The computer-readable storage medium of claim 11, wherein		
2	checking the type casting operation involves determining if the first pointer is		
3	defined to be a structure pointer and the second pointer is not defined to be a		
4	structure pointer, and if so, indicating a violation if no char exception applies.		
1	13. The computer-readable storage medium of claim 12, wherein		
2	indicating the violation involves:		

3	generating a warning to warn a programmer of a potential type violation is		
4	the second pointer is a void or char pointer; and		
5	generating an error to indicate a type violation to the programmer if the		
6	second pointer is a pointer to a scalar.		
1	14. The computer-readable storage medium of claim 11, wherein if the		
2	first pointer is defined to point to a first structure type and the second pointer is		
3	defined to point to a second structure type, the method further comprises:		
4	determining whether the first structure type and the second structure type		
5	belong to the same alias group; and		
6	if the first structure type and the second structure type do not belong to the		
7	same alias group, generating an error to indicate a type violation.		
1	15. The computer-readable storage medium of claim 14, wherein		
2	determining whether the first structure type and the second structure type belong		
3	to the same alias group involves:		
4	keeping track of special program statements that link structure types into		
5	alias groups;		
6	determining that the first structure type and the second structure type		
7	belong to the same alias group if the first structure type and the second structure		
8	type are the same structure type, or if one or more special procedures link the first		
9	structure type and the second structure type into the same alias group.		
1	16. The computer-readable storage medium of claim 15, wherein the		
2	method further comprises determining that the first structure type and the second		
3	structure type belong to the same alias group if the first structure type and the		
4	second structure type have all the same basic types in the same order.		

1	17. The computer-readable storage medium of claim 11, wherein the		
2	computer program is received in source code form, and wherein the method		
3	further comprises parsing the computer program into an intermediate form prior to		
4	locating the type casting operation.		
1	18. The computer-readable storage medium of claim 11, wherein the		
2	method further comprises:		
3	receiving an identifier for a set of constraints on memory references that a		
4	programmer has adhered to in writing the computer program; and		
5	using the identifier to select a type casting rule from a set of type casting		
6	rules, the selected type casting rule being associated with the set of constraints;		
7	wherein each type casting rule in the set of type casting rules is associated		
8	with a different set of constraints on memory references.		
1	19. The computer-readable storage medium of claim 11, wherein the		
2	method is performed by a compiler.		
1	20. The computer-readable storage medium of claim 11, wherein the		
2			
3	compiler.		
1	21. An apparatus that detects violations of type rules in a computer		
2	program, comprising:		
3	a receiving mechanism that is configured to receive the computer program;		

4	a locating mechanism that is configured to locate a type casting operation		
5	within the computer program, wherein the type casting operation involves a first		
6	pointer and a second pointer; and		
7	a type rule checking mechanism that is configured check the type casting		
8	operation for a violation of a type rule, and if a violation is detected, to indicate		
9	the violation.		
	20 The state of the state of the true mile checking		
1	22. The apparatus of claim 1, wherein the type rule checking		
2	mechanism is configured to determine if the first pointer is defined to be a		
3	structure pointer and the second pointer is not defined to be a structure pointer,		
4	and if so, to indicate a violation if no char exception applies.		
1	23. The apparatus of claim 22, wherein the type rule checking		
2	mechanism is configured to:		
3	generate a warning to warn a programmer of a potential type violation if		
4	the second pointer is a void or char pointer; and to		
5	generate an error to indicate a type violation to the programmer if the		
6	second pointer is a pointer to a scalar.		
1	24. The apparatus of claim 21, wherein if the first pointer is defined to		
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- The apparatus of claim 21, wherein if the first pointer is defined to point to a first structure type and the second pointer is defined to point to a second structure type, the type rule checking mechanism is configured to:

  determine whether the first structure type and the second structure type belong to the same alias group; and to

  generate an error to indicate a type violation if the first structure type and
- the second structure type do not belong to the same alias group.

1	25.	The apparatus of claim 24, wherein in determining whether the	
2	first structure type and the second structure type belong to the same alias group,		
3	the type rule checking mechanism is configured:		
4	keep ti	rack of special program statements that link structure types into alias	
5	groups; and to		
6	determine that the first structure type and the second structure type belong		
7	to the same alias group if the first structure type and the second structure type are		
8	the same structure type, or if one or more special procedures link the first structure		
9	type and the second structure type into the same alias group.		
1	26.	The apparatus of claim 25, wherein the type rule checking	
2	mechanism is	configured to determine that the first structure type and the second	
3	structure type belong to the same alias group if the first structure type and the		
4	second struct	are type have all the same basic types in the same order.	
1	27.	The apparatus of claim 21,	
2	wherein the receiving mechanism is configured to receive the computer		
3	program in so	ource code form; and	
4	where	ein the apparatus further comprises a parsing mechanism that is	
5	configured to	parse the computer program into an intermediate form prior to	
6	locating the t	ype casting operation.	
1	28.	The apparatus of claim 21, wherein the receiving mechanism is	
2	configured to	receive an identifier for a set of constraints on memory references	
3	that a programmer has adhered to in writing the computer program, and further		
4	comprising:		

1	a selection mechanism that is configured to use the identifier to select a		
2	type casting rule from a set of type casting rules, the selected type casting rule		
3	being associated with the set of constraints;		
4	wherein each type casting rule in the set of type casting rules is associated		
5	with a different set of constraints on memory references.		
1	29. The apparatus of claim 21, further comprising a compiler that		
2	contains the receiving mechanism, the locating mechanism and the type rule		

30. The apparatus of claim 21, further comprising an error checking
 application, which is not part of a compiler;
 wherein the error checking application contains the receiving mechanism,
 the locating mechanism and the type rule checking mechanism.

checking mechanism.

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